✳ **MOD ARMÉE FRANÇAISE - FRENCH ARMY MOD** ✳ ✳ **OPERATION FLASHPOINT - ARMA - ARMA2 - ARMA3** ✳

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ArmA 3
Operation FrenchPoint (OFrP)
First Release Date – 30/03/2020
https://ofrp.fr/

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Description:

The Operation Frenchpoint project (OFrP) was created in 2002 by gathering the expertise of several passionate French modders, animated by the same desire: to develop the units, weapons, equipment and vehicles of the French Army on Bohemia Interactive video games, and to provide it for free to the community.

Installation:

- **STEAM WORKSHOP:** Once added and selected on the WORKSHOP, the mod will be automatically downloaded and installed in the following folder (by default):

  C:\Program Files (x86)\Steam\steamapps\common\Arma 3\!Workshop

- **INDIVIDUAL DOWNLOAD:** Unpack the file and put the folder "@OFrP" and all its contents in the following folder (by default):

  C:\Program Files (x86)\Steam\steamapps\common\Arma 3

Requirements:

- ArmA 3
- Community Based Addons (CBA A3) - Version 3.15.7.220517 (minimum)
  - https://steamcommunity.com/sharedfiles/filedetails/?l=french&id=450814997
  - https://cbateam.github.io/CBA_A3/docs/files/overview-txt.html

Contents:

- **Weapons:**
  - **Pistols:** PAMAS G1 and Glock 17 Gen4;
  - **Assault Rifles:** FAMAS F1 (with and without M203), FAMAS VAL (with and without M203), FAMAS FELIN, HK 416 F-S (with and without HK 269), HK 416 F-C (with and without HK 269);
  - **Light-Machineguns:** Minimi Para 5.56, Minimi Para 7.62 and AANF1;
  - **Static Machineguns:** AANF1
  - **Sniper Rifles:** FR-F2, PGM Hécate 2, HK 417 A1;

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- o **AT Launchers:** AT4-CS, AT4-CS Inert, ERYX;
- o **Static AT Launchers:** MILAN F1 and MILAN F2 with and without MIRA optronic;
- o **Ammoboxes:** for FAMAS and ERYX;
- o **Hand Grip:** HK Hand Grip;
- o **Optics:** AIMPoint CompM2 M68, EOTech 552, EOTech G33 Magnifier, Scrome J4 F1 (2 versions), Scrome J8, Scrome J10, SAGEM Sword TD, Picatinny protection;
- o **Pointers/Lights:** PIRAT EL-9A, PIRAT EL-9B, Rail protection for picatinny;
- o **Bayonets:** for FAMAS series and HK416 F-S;
- o **Static anims:** French Salute, Present Weapons for both FAMAS F1 and HK416 F-S;
- **Characters:**
  - o **Helmets:** F1 (3 versions), Spectra (11 versions), TC-F NVG 2 (8 versions), Félin (4 versions)
  - o **Hats:** Bob (2 camo), Kepi Légion;
  - o **Berets:** 37 different versions
  - o **Bags:** Camelbak BFM 500, Crusader III, Musette Félin; Musette Félin with Radio
  - o **Vests:** S3 (2 versions in 2 camo), CIRAS (8 versions in 3 camo), SMB (8 versions in 2 camo);
  - o **Uniforms:** T4 S2 (3 versions including UBAS in 3 camo);
  - o **NVG:** OB70 Lucie for helmet and mask, NVD for FELIN helmet;
  - o **Rank patch:** from Private to Colonel in both high and low visibility;
  - o **Blood patches:** all blood group in 2 camo;
  - o **Faction patches:** 7 different versions in high and low visibility;
  - o **Insignia:** 22 different versions with some in high and low visibility;
  - o **Soldiers:** A total of 79 preconfigured units in both BLUEFOR and INDEPENDANT side;
- **Structures:**
  - o **Flags:** French flag, white flag and 3 OFrP flags;
- **Wheeled:**
  - o **P4:** P4 (with and without soft top), P4 AANF1, P4 M2, P4 MILAN, P4 PATSAS M2 and one AANF1, P4 PATSAS M2 and two AANF1, P4 PATSAS MILAN and one AANF1, all in Center Europe, Desert, UN and OPFOR camo;
  - o **VPS 2**: VPS 2 HMG and VPS 2 GMG

CREDITS & THANKS

Few decades after its creation, the OFrP Studio still exists, but is it for long?

Nothing is sure according to the current critical size of the team…

But fortunately, size does not matter with the help of a huge and multinational community.

Therefore, we want to use this moment for a special thanks to all of you who helped us, with sounds, configs, documentation, pictures or even 3D models (even if we prefer to do it from scratch). We want also to thank Bohemia Interactive Studio for the creativity of its teams without who the ArmA series would not exist.

OFrP ACTIVE MEMBERS

Project Lead
- TigerForce (3D Artist / Developer / Webmaster)

Render Squad
- Pirat3n (3D Artist / Graphic Designer / Project Leader for Indochina Mod)
- Bastien Carter (3D Artist / Graphic Designer)

Code Squad
- Arto (Founder and Developer of Indochina mod)
- Countermatt

Documentation
- Hopdeux
- Romain

OFrP FORMER MEMBERS

- IkåR (One of OFrP historical Founders)
- Arthur (3D Artist / Graphic Designer)
- Froggy (3D Artist / Graphic Designer)
- Le Chacal (3D Artist / Graphic Designer)
- JackOst (Code expert)
- Calden (Creative Director)
- Vulkan (3D Artist / Graphic Designer)
- Brahimbitam (3D Artist / Graphic Designer)
- Yourry (Server admin and code expert)
- Jack (documentation specialist)
- Shifty (communication officer)
- Skaarian (3D Artist / Graphic Designer)
- Rieper (3D Artist / Graphic Designer)
- 131st-Dimitriov (Frenchmodpack Project Leader for DCS, 3D Artist / Graphic Designer)

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